

**ADMISSION REQUIREMENTS FOR APPLICATION TO THE PROGRAMME BA
VISUAL ARTS in 2027**

Dear Applicant,

Thank you very much for your interest in the programmes offered by the Department of Visual Arts!

To have the best chance of judging you on merit we need to see an appropriate portfolio of your own work, the requirements for which are to be found on page 4 of this document.

Right from the start, we must emphasise that the portfolio should consist of your own original artworks and that nobody should help you with the interpretation or execution of the required projects (also note that the use of AI assistance is also strictly prohibited). Receiving help would be unethical and therefore not acceptable since we want to test you on your own ability to interpret the instructions and the degree to which you are capable of autonomous and self-reliant problem solving.

Please comply with all the instructions appearing in this document. If, after reading the instructions carefully, you are still not clear about what is required, you should research independently, use your own judgement, and make decisions accordingly. Your willingness and ability to do self-reflexive visual research independently is an important criterion in the assessment of your work.

All enquiries regarding administrative matters or procedures and due dates for submission should be addressed to:

Ms Karla Koopstad | askfass@sun.ac.za | 021 808 2508



Personal particulars (block capitals please):

SURNAME	
FIRST NAME/S	
DATE OF BIRTH	
APPLICATION/ STUDENT NR.	
ADDRESS	
TELEPHONE (h)	
TELEPHONE (c)	
EMAIL ADDRESS	

Your first choice:

Please indicate your first choice of study by writing a 1 in the appropriate box. If you wish to indicate a Second Choice, write a 2 in the appropriate box.

FINE ART	
VISUAL COMMUNICATION DESIGN	
CREATIVE JEWELLERY AND METAL DESIGN	

Closing date for submission of portfolio to the Department

Your portfolio must reach us on or before 31 August 2026. Please send this to visualartapplication@sun.ac.za.

Solemn declaration (every applicant is required to sign the following):

I, the undersigned, hereby solemnly declare that: i) To the best of my knowledge, all the information supplied in this application is true and correct; and ii) the artworks are my own, unassisted, and original work.

.....
SIGNATURE

.....
PLACE

.....
DATE



Please submit your full application as follows:

We prefer that you submit your portfolio electronically as a **single PDF file**. Please find instructions on how to collate high quality digital scans and/or photographs (saved in JPEG format) of all your work into a single PDF document here:

- [How to Combine Images into One PDF File in Windows](#)
- [How to Combine Images into One PDF File on a Mac](#)

Please send this to visualartapplication@sun.ac.za.

Should electronic submission not be possible for any reason, you are welcome to submit your portfolio physically via registered mail/courier service or in person.

POSTAL ADDRESS

Visual Arts Building
Att: Yumna Williams (reception)
Private Bag X1
Stellenbosch
7599

PHYSICAL ADDRESS (for hand delivery or door-to-door courier):

Visual Arts Building, Room 1001
Att: Yumna Williams (reception)
Stellenbosch University
Victoria Street
Stellenbosch
7600
Tel: 021 808 3052

Your full application should consist of the following:

- this form, duly completed; and
- the prescribed portfolio of original artworks.

PLEASE NOTE that no incomplete or late submissions will be considered. Please include the applicant's full name in the SUBJECT LINE of the email. Please do not send duplicates or updated versions of the portfolio. Confirmation of receipt of portfolios will be sent via email. Outcomes will be posted on the SU Application portal.

The procedure for selection

Applications and portfolios are assessed by a highly experienced panel of lecturing staff in each division who are experts in their respective fields. Each selection panel reserves the right to refer applications to another panel other than an applicant's first choice, if the first choice of specialisation is full, and if a portfolio shows sufficient evidence of skill in another specialisation.

A limited number of applicants are selected for admission to the programme, based on the informed decisions of the panel members. The remaining applicants are rejected. Available teaching capacity, studio and workshop space determine the total number of admissions.

The judgment and related decisions of the selection panel regarding admission and rejection are final, and neither selection committee members nor administrative staff



will enter any discussions, correspondence, or explanations regarding the outcome of the selection process.

The criteria for assessing the artworks are incorporated into the instructions for projects below.

PORTFOLIO REQUIREMENTS

Please pay very careful attention to the general requirements on this page and to the relevant project requirements on the pages immediately following.

General requirements

Portfolio requirements for all the fields of specialisation are the same. All applicants are required to complete all the projects. An incomplete portfolio will not be reviewed. The projects integrate the necessary skills and abilities for all three fields of specialisation, namely Fine Arts, Visual Communication Design, and Creative Jewellery and Metal Design. Each project will reveal your level of skill in all the various aspects as they pertain to the different fields and to entry level standards.

You must submit a **single PDF file** containing high quality digital scans or photographs of your original artworks in all projects.

Label each project with your name, study field of choice, and the relevant project number.

Please include a list of the projects on a separate page highlighting the number of each project, its title and other relevant information.

The application must also include the first three pages of this document (the application form) plus the portfolio of original artworks.

The individual projects are explained on the pages immediately following. In the interest of submitting a strong application, make sure that you comply strictly with the requirements of the projects.

Please do not include any drawings that were copied or traced from photographs. We are assessing your ability in the direct observation of objects.

You may include high-quality scans or photographs of 3 previous works of art at the end of the portfolio.

In the case of physical portfolio submission:

- Please include high-quality photographs of 3-dimensional objects or artworks and submit all 2-dimensional artwork in its original form.
- Please present your portfolio in a size A4 format plastic flip file, neither bigger nor smaller, nor in any other type of container or envelope. Place each work separately into the different file compartments in the flip file. Ease of handling and manageability are of the utmost importance in the presentation.
- Applicants must collect their portfolios at the Department after registration or before the end of February 2027. No portfolios will be stored after this date. Any portfolios that remain in the building after this date will be destroyed.



Project requirements

It should be evident from your artworks and presentation that:

- You can solve problems independently and with self-reliance;
- You have the required entry level competence in technical, creative, and critical problem-solving, both on perceptual and conceptual levels;
- Your solutions are unique, creative, and inventive;
- You have an aesthetic sensibility, practical intelligence, and complex spatial understanding.

The above qualities outline the most important criteria for admission. The following projects encompass their potential materialisation.

PROJECT 1 | DRAWING

Please produce a total of two drawings in this project.

Criteria

The purpose of this project is to test your ability to observe and draw visual information. Your facility for knowing, understanding, and applying the spatial relationships between the formal elements of drawing will become clear in these drawings. The formal elements of drawing entail tonal values, texture, line, colour, and shape.

Media

One drawing should be in charcoal or pencil (2B or softer), and the other in fineliner / pen and ink / brush and ink.

It is imperative that all drawings are made from life and not from photographs or other 2D sources.

1.1. Self-portrait, figure study or animal study

Produce a drawing of one of the following options:

- Self portrait
- Figure study
- Animal study

1.2. Self-portrait through objects

Choose 3 objects that communicate something about yourself. Place them on a flat surface in positions that vary in distance from your own position. You may choose any viewpoint. Draw all three of the objects, the surface on which they are resting and the background. Carefully draw all planar, tonal, and textural variations as you observe them.

IMPORTANT NOTE
Your application will be rejected if you use photographic source material in any of the drawings required for Project 1. Do not draw from photographs!



PROJECT 2 | TWO AND THREE-DIMENSIONAL ART & DESIGN

This project consists of the following inter-related components:

2.1 3D design and construction: A Composite sculpture

Concept

Create a composite sculpture by combining two found objects with a small amount of clay of your choice (such as potters' clay, modelling clay, plasticine, etc.) Your aim is to combine these elements into a single form that playfully explores the relationship between the objects – think about how these objects relate to one another. The clay can be moulded or textured to form an integral part of your design, connecting and transforming the found objects into a cohesive piece.

Criteria

This task will assess your ability to:

- Work in three dimensions and combine materials into a sculptural form that explores the relationship between the objects.
- Demonstrate originality and innovation.

Media

Use two found objects (for example: plastic bottle, shoe sole, toothbrush, piece of fabric, stone, wire, wood) and a handful of clay of any kind.

Process & Instructions

Select your two found objects and your clay/plasticine. Conceptualise how these materials can be merged into a form that expresses or hints at a narrative or conceptual link between them. Construct your composite sculpture by cutting, joining, folding, shaping, or otherwise manipulating the materials. The clay should serve as an essential structural and aesthetic element.

Presentation

Photograph your sculptural form from at least four different angles, against a clear, uncluttered background. Provide a short-written description of the materials used (e.g. “rolled-up flag, rock, and clay” or “sole of Nike sneaker, toothbrush, and clay”). Include the photographs (one per page) and your material description in your digital portfolio OR insert printed versions into the physical portfolio flip file.

2.2 Sequential and explanatory storytelling | Composite sculpture navigating its environment

Criteria

This task tests your ability:

To translate 3-dimensional form into 2-dimensional form.

To logically explain a complex event/action sequentially in visual form.

To tell stories visually and imaginatively.

Concept

Imagine your composite sculpture comes to life. Using 4–8 panels (each approximately 100mm × 100mm), create a visual narrative that shows how your object moves through and interacts with its environment.

Media

Pen & ink, coloured pencils or paint on paper.



Presentation requirements

Submit high quality scans or photographs of the panels in your digital portfolio OR the original work (four to eight sequential frames on paper) in the flip file compartments of the portfolio.

PROJECT 3 | SYMBOLIC LOGO MARK

3.1 Symbolic logo mark | The animal in you

Criteria

This task tests your ability to:

- think in symbolic terms;
- simplify complex information into abstract visual form;
- work with letterforms;
- effectively stylise and craft a logomark.

Concept

Logo marks are used to represent identities. Use your initials (name and surname) to design a symbolic logo mark for the animal in you.

Process

Select letterforms that resonate with your animal identity. Use drawing as a process to investigate ways to manipulate (cut, crop, shift, merge, rotate, etc.) the letterforms consisting of your initials to communicate your animal identity in simplified abstract form.

Media

Black pen & ink on paper.

Presentation requirements

Submit high-quality digital scans or photographs of the investigative process drawings in your digital portfolio OR place the original drawings in the flip file compartments of the physical portfolio. Also include a high-quality digital scan or photograph of your final logo mark in your digital portfolio OR place your original work (50 x 50mm) in the flip file compartments of the physical portfolio.

PROJECT 4 | INCLUSION OF ADDITIONAL ARTWORKS

Please include photographs of 3 works of your own choosing. These could be drawings, paintings, prints, 3-dimensional objects, digital images, visual communication designs or any other kind of original image made by you that would convince the panel that you are a good candidate for the course.

PROJECT 5 | PERSONAL STATEMENT

Record a personal video or sound recording of no longer than two minutes in which you state your name and the course you are applying for. Explain why you want to join the Visual Arts programme at Stellenbosch University, and why you consider this environment and academic offering a good fit for your interests. Briefly tell us who or what inspires you. You are welcome to make the recording on your phone.



This part of the portfolio can be submitted separately to the single PDF file containing Projects 1-3. Please email this file to visualartapplication@sun.ac.za. If you do not have access to this technology, you may include a written version of this narrative in your application.

Thanks for applying to study in the Department of Visual Arts at Stellenbosch University! We wish you every success with your application.

The staff of the Visual Arts Department



VEREISTES VIR AANSOEK OM TOELATING TOT DIE PROGRAM BA VISUELE KUNSTE en ONTWERP IN 2027

Geagte Aansoeker,

Baie dankie vir jou belangstelling in die kursusse wat aangebied word in die Departement van Visuele Kunste!

Ons wil graag jou aanbieding na verdienste beoordeel, en vir dié doel moet jy 'n geskikte portefeulje van jou eie werk aan ons besorg. Ons sal dit waardeer as jy ons vereistes, soos op bladsy 4 van hierdie dokument uiteengesit, streng nakom.

Vanuit die staanspoor wil ons beklemtoon dat die portefeulje in die vorm van oorspronklike kunswerke aangebied moet word. Ons beklemtoon graag dat ons enige begeleidende onderrig, hulp of bystand in die uitvoering van die projekte as oneties beskou. Jy word spesifiek getoets op eiesoortige interpretasie en uitvoering van die instruksies en die mate van selfstandige probleemoplossing waartoe jy in hierdie stadium in staat is.

Ons ag dit dus baie belangrik dat jy die instruksies wat in hierdie dokument verskyn noukeurig volg. Indien jy, nadat jy die instruksies deeglik gelees het, steeds nie ten volle seker is wat vereis word nie, doen deeglike navorsing, gebruik jou eie oordeel en maak besluite dienooreenkomstig. Jou bereidwilligheid en vermoë om selfstandig visuele navorsing te doen ten einde die oplossings vir elke projek te ontwikkel, is 'n belangrike kriterium in die beoordeling van jou werk.

Navrae in verband met administratiewe besonderhede, prosedures en sper-datums vir inhandiging kan gerig word aan:

Me Karla Koopstad | askfass@sun.ac.za | 021 808 2508



Persoonlike besonderhede (blokletters, asb.)

VAN	
VOORNAME	
GEBOORTEDATUM	
STUDENTE/ AANSOEK NR.	
ADRES	
TELEFOON (c)	
TELEFOON (h)	
E-POSADRES	

Jou kursus van voorkeur

Dui jou eerste studiekeuse aan deur 'n 1 in die toepaslike blokkie hieronder te skryf.
Dui deur middel van 'n 2 in die toepaslike blokkie jou tweede keuse aan, indien jy so 'n keuse wil aandui:

SKONE KUNSTE	
VISUELE KOMMUNIKASIEONTWERP	
KREATIEWE JUWELIERS- EN METAALONTWERP AFDELING	

Sluitingsdatum vir voorlegging van portefeulje aan Departement

Jou portefeulje aansoek moet ons voor of op 31 Augustus 2026 bereik. Stuur dit asseblief aan visualartapplication@sun.ac.za.

Plegtige verklaring (elke aansoeker moet die volgende onderteken)

Ek, die ondergetekende, verklaar hiermee plegtig dat: i) Al die inligting wat in hierdie aansoek verskyn waar en korrek is; en ii) al die kunswerke my eie, oorspronklike werk is.

.....

HANDTEKENING

PLEK

DATUM



Stuur asseblief jou volledige aansoek na die volgende adres:

Ons verkies dat jy jou portefeulje elektronies in die vorm van 'n enkele pdf dokument inhandig. Vind asseblief instruksies rakende hoe om hoë-kwaliteit digitale skanderings en/of foto's (gestoor in jpeg formaat) van al jou werk in 'n enkele pdf dokument te verpak hier:

- How to Combine Images into One PDF File in Windows
- How to Combine Images into One PDF File on a Mac

Stuur dit asseblief aan: visualartapplication@sun.ac.za.

Indien elektroniese inhandiging nie moontlik is nie, is jy welkom om jou portefeulje fisies in te handig via geregistreerde pos/koerierdiens of in persoon.

Die Departement Visuele Kunste, Kamer 1001

Vir aandag: Yumna Williams (Ontvangskantoor)
Universiteit van Stellenbosch
Privaatsak X1
Stellenbosch
7599

Straatadres (vir persoonlike aflewering of duer-tot-deur aflewering)

Die Departement Visuele Kunste Victoriastraat
Stellenbosch Universiteitskampus.
Telefoon: 021 808 3052

Jou volledige aansoek moet uit die volgende bestaan:

- hierdie vorm, volledig ingevul; en
- die voorgeskrewe portefeulje van oorspronklike kunswerke.

NEEM ASB. KENNIS dat geen onvolledige of laat inhandigings oorweeg sal word nie.

Dui asb. die aansoeker se volle naam aan in die **ONDERWERP VELD** van die e-pos.

Moet asb. nie die portefeulje meer as een maal stuur of opgedateerde weergawes daarvan stuur nie. U sal bevestiging van ontvangs van die portefeulje per e-pos ontvang. Die uitkoms van u aansoek sal op die SU Aansoekportaal gepubliseer word.

Die keuringsprosedure

- Aansoeke en portefeuljes word geëvalueer deur hoogs gespesialiseerde panele van lektore verteenwoordigend van elke studiestroom. Elke keuringspaneel behou die reg voor om kandidate te verwys na 'n studiestroom anders as die kandidaat se eerste keuse indien die kandidaat se gekose afdeling vol is en die portefeulje genoegsame potensiaal en vaardighede relevant tot 'n ander spesialisasiestroom toon.
- 'n Beperkte aantal aansoeke word volgens die ingeligte oordeel van die keuringspaneel aanvaar vir toelating tot die onderskeie studiestrome, terwyl die oorblywende aansoeke afgekeur word. Die aantal toelatings word bepaal deur die beskikbare ruimte in die gebou asook beskikbare onderrigpersoneel.
- Die oordeel en verbandhoudende besluite van die paneel rakende toelating of weiering is finaal en met afloop van die keuringsproses sal geen lid van die keuringspaneel of administratiewe personeel tot enige bespreking of



verduideliking van die uitkomst van die proses toetree nie.

- Die kriteria waarvolgens die werkstukke beoordeel word, is in die
- uiteensetting van elke werkstuk hieronder verweef.

PORTEFEULJEVEREISTES

Let asseblief noukeurig op die algemene vereistes op hierdie bladsy en ook die tersaaklike projekvereistes op die bladsy onmiddellik hierna.

Algemene vereistes

- Die portefeulje vereistes is dieselfde vir al drie die hoofstudierigtings. Alle aansoekers moet alle projekte hieronder uitvoer.
- Die projekte integreer die nodige vaardighede en tegnieke vir al drie gespesialiseerde studiestrome nl. Skone Kunste, Kreatiewe Juweliers- en Metaalontwerp en Visuele Kommunikasieontwerp. Elke projek assessee dus jou vaardigheidsvlak ten opsigte van al drie studiestrome, asook ten opsigte van die algemene intreevlak standarde.
- Jy moet 'n enkele pdf dokument inhandig wat hoë-kwaliteit digitale skanderings of foto's van jou oorspronklike kunswerke vir al die projekte bevat.
- Die kunswerke moet duidelik gemerk en genommer wees. Sluit asb. jou naam, studierigting en die relevante projeknommer duidelik op alle werk in.
- Jou aansoek moet ook asseblief 'n lys van werke op 'n aparte bladsy insluit. Die nommer en titel van die werk en enige relevante bykomende inligting moet op hierdie lys verskyn.
- Die portefeulje moet tesame met die eerste drie bladsye van hierdie dokument (die departementele aansoekvorm) afgestuur word.
- Die individuele opdragte word op die volgende bladsye uiteengesit. Om 'n sterk en effektiewe aansoek voor te lê moet jy asseblief seker maak dat jy noukeurig en getrou aan die voorgeskrewe vereistes van die projekte voldoen. Die instruksies hieronder artikuleer ook die kriteria vir evaluering.
- Jy moet asseblief geen tekeninge insluit wat vanaf foto's nageteken is nie.
- Jy mag foto's van 3 vorige kunswerke insluit aan die einde van jou portefeulje.
- In geval van fisiese inhandiging van jou portefeulje:
 - Sluit asseblief hoë kwaliteit fotos van 3-dimensionele objekte of kunswerke in en handig alle 2-dimensionele werk in oorspronklike formaat in.
 - Die portefeulje moet in 'n A4 formaat plastiek 'flip file' aangebied word. Dit mag nie groter of kleiner, of in enige ander soort houer wees nie. Plaas asb. elke werk afsonderlik in een van die plastiek omslae in die 'flip file'. Eenvoudige en gerieflike hanteerbaarheid is van uiterste belang in die aanbidding.
 - Aansoekers moet na registrasie of voor die einde van Februarie 2027 hul portefeuljes by die Departement afhaal. Die portefeuljes sal nie na hierdie datum gestuur word nie. Enige portefeuljes wat in die Departement agtergelaat word na hierdie datum, sal vernietig word.

Projekvereistes

Jou kunswerke en aanbidding behoort duidelik te toon dat:

- Jy probleme onafhanklik en selfstandig kan oplos;
- Jy die nodige intreevlak vaardighede in tegniese, kreatiewe en kritiese probleemoplossing het; beide op perseptuele en konseptuele vlakke;
- Jou oplossings eiesoortig en kreatief is en inisiatief toon;



- Jy esteties sensitief en ontvanklik is en dat jy reeds 'n merkbare graad van praktiese intelligensie en komplekse ruimtelike begrip toepas.

Hierdie aspekte is die belangrikste kriteria wat in die keuringsproses toegepas word. Die volgende projekte omvat die potensiele materiële verwesenliking daarvan.

PROJEK 1 | TEKENKUNS

'n Totaal van twee tekeninge moet asseblief vir hierdie projek gedoen word.

Kriteria

- Hierdie projek bied jou die geleentheid om jou tekenvaardighede en waarnemingsvermoëns te demonstreer.
- Jou fasiliteit vir beide begrip en toepassing van ruimtelike verhoudings tussen formele elemente van tekenkuns sal in hierdie tekeninge duidelik word. Die formele elemente behels toonwaarde, tekstuur, lyn, kleur en vorm.
- **Media:** Een tekening moet in houtskool of potlood (2B of sagter) wees, en die ander in fynpen / pen en ink / kwas en ink.
- Jy moet asseblief geen tekeninge insluit wat vanaf foto's nageteken is nie.

1.1 Selfportret, figuurstudie of dierestudie:

Maak 'n tekening van een van die volgende opsies:

- Selfportret
- Figuurstudie
- Dierestudie

1.2 Selfportret deur voorwerpe:

Kies 3 voorwerpe wat iets van jouself vertel. Plaas dit op 'n plat oppervlak, op verskillende afstande van waar jy sit of staan. Jy kan enige invalshoek kies. Teken al drie voorwerpe, die oppervlak waarop hulle lê, en ook die agtergrond. Let mooi op en teken die verskille in vorm, toon en tekstuur soos jy dit sien.

PROJEK 2 | TWEE- EN DRIE-DIMENSIONELE KUNS & ONTWERP

Hierdie projek bestaan uit die volgende geïntegreerde komponente wat tot mekaar verband hou: 2.1) 3D ontwerp en konstruksie; 2.2) Sekwensiële narratief

2.1 3D ontwerp en konstruksie | 'n Saamgestelde Beeld

Konsep

Skep 'n saamgestelde beeldhouwerk deur twee gevonde voorwerpe te kombineer met 'n klein hoeveelheid klei van jou keuse (byvoorbeeld pottebakkersklei, modelleerklei, plastisien, ens.). Jou doel is om hierdie elemente in één vorm saam te bring wat op 'n speelse manier die verhouding tussen die voorwerpe ondersoek – dink na oor hoe hierdie voorwerpe met mekaar verband hou. Die klei kan gevorm of getekstureer word om 'n integrale deel van jou ontwerp te wees, en dien om die gevonde voorwerpe te verbind en te transformeer tot 'n samehangende geheel.

BELANGRIKE NOTA
Indien jy in enige van die tekenkunsprojekte hierbo (Projekte 1.1-1.3) foto's as bronmateriaal gebruik, sal jou aansoek onmiddellik afgekeur word. Onder geen omstandighede mag jy vanaf foto's teken nie.



Kriteria

Hierdie taak sal jou vermoë beoordeel om:

- In drie dimensies te werk en materiale te kombineer in 'n beeldhoukundige vorm wat die verhouding tussen die voorwerpe verken.
- Oorspronklikheid en vernuwende denke te demonstreer.

Media

Gebruik twee gevonde voorwerpe (byvoorbeeld: plastiekbottel, skoensool, tandeborsel, stuk materiaal, klip, draad, hout) en 'n handvol klei van enige soort.

Proses en instruksies

- Kies jou twee gevonde voorwerpe en jou klei/plastisien.
- Dink konseptueel oor hoe hierdie materiale saamgevoeg kan word om 'n vorm te skep wat 'n storie of konseptuele verband tussen hulle uitdruk of suggereer.
- Bou jou saamgestelde beeldhouwerk deur die materiale te sny, heg, vou, vorm of andersins te manipuleer. Die klei moet as 'n noodsaaklike strukturele en estetiese element dien.

Portefeulje-indieningsvereistes

- Neem hoë-kwaliteit foto's van jou objek vanuit vier verskillende aansigte;
- Alle detail op die objek moet vanuit alle hoeke duidelik sigbaar wees in die foto's;
- Sluit hierdie foto's (een per bladsy) in jou digitale portefeulje in OF skuif die uitgedrukte foto's by die plastieklaminate van jou fisiese portefeulje in.
- Verskaf 'n kort geskrewe beskrywing van die materiale wat gebruik is (bv. "opgerolde vlag, klip en klei" of "Nike-tekkiesool, tandeborsel en klei").

2.2 Sekwensiële narratief | Die beeld navigeer sy/haar omgewing

Uikomste

- Hierdie projek toets jou vermoë om 3-dimensionele vorm in 2-dimensionele vorm te vertaal;
- Om logies 'n komplekse gebeurtenis/verhaal as 'n sekwensiële visuele narratief te kommunikeer; en
- Om 'n verbeeldingryke narratief te illustreer.

Konsep

Teken 'n sekwensiële narratief in vier tot agt panele van 100 x 100mm wat verduidelik hoe jou saamgestelde beeld sy/haar omgewing navigeer.

Media

- Pen en ink, inkleurpotlode of verf op papier.
- Handig hoë-kwaliteit skanderings of foto's van die panele in jou digitale portefeulje OF plaas die oorspronklike werk (vier tot agt sekwensiële panele op papier) in een van die plastieklaminate van jou portefeulje.

PROJEK 3 | SIMBOLIESE LOGOMERK | 'The animal in you'

3.1 Simboliese logomerk | The animal in you

Kriteria

Hierdie projek toets jou vermoë om:

- simboliese denke toe te pas;
- komplekse informasie in abstrakte visuele vorm te vertaal;



- te werk met lettervorms; en
- 'n logomerk effektief te ontwerp en te verfyn.

Konsep

Logomerge word gebruik om 'n identiteit voor te stel. Gebruik jou voorletters (naam en van) om 'n simboliese logomerk te ontwerp vir die dier binne-in jou.

Proses

Kies lettertipes wat met jou dier se identiteit resoneer. Gebruik teken as 'n middel om die lettervorms van jou voorletters te manipuleer (afsny, roteer, herrangskik, saamsmelt, skuif ens.) sodat dit jou dier se identiteit op 'n ab-strakte en vereenvoudigde wyse kommunikeer.

Media

Swart pen en ink op papier.

Instruksies

- Sluit hoë-kwaliteit skanderings of foto's van jou ondersoekende prosetekeninge in jou digitale portefeulje in OF plaas die oorspronklike prosetekeninge in die plastiekblaaie van jou fisiese portefeulje;
- Sluit ook 'n hoë-kwaliteit skandering of foto van jou finale logomerk (50 x 50mm) in jou digitale portefeulje in OF plaas jou oorspronklike werk (50 x 50mm) in die plastiek blaaie van jou fisiese portefeulje

PROJEK 4 | INSLUITING VAN BYKOMENDE KUNSWERKE

Sluit asseblief foto's van 3 werke van jou eie keuse in. Dit kan tekeninge, A-skilderye, afdrukke, 3-dimensionele voorwerpe, digitale beelde, visuele kommunikasieontwerpe of enige ander soort oorspronklike beeld wees wat die paneel sal oortuig dat jy 'n goeie kandidaat vir die kursus is.

PROJEK 5 | PERSOONLIKE VERKLARING

Neem 'n persoonlike video of klankopname waarin jy jou naam en die kursus waarvoor jy aansoek doen, voorlê. Verduidelik asseblief hoekom jy vir hierdie program aansoek doen en hoekom jy dit by Stellenbosch Universiteit wil studeer. Vertel vir ons kortliks in dieselfde opname wie of wat jou inspireer. Jy is welkom om die opname op jou selfoon te maak. Die hele video- of klankopname moet nie twee minute oorskry nie. Hierdie gedeelte van die portefeulje kan onafhanklik van die enkele pdf dokument waarin Projek 1-3 verpak is ingehandig word. Stuur asseblief die opname aan visualartapplication@sun.ac.za. As jy nie toegang tot hierdie tegnologie het nie, kan jy 'n geskrewe weergawe van hierdie narratief in jou aansoek insluit.

Baie dankie dat jy aansoek doen om te studeer in die Departement van Visuele Kunste by Stellenbosch Universiteit! Ons wens jou alle voorspoed met jou aansoek.

Die personeel van die Departement van Visuele Kunste



**IMIQATHANGO YOKWAMKELWA KWESICELO KWINKQUBO YESIDANGA SE-BA
KWEZOBUGCISA OBUBONAKALAYO ngo2027**

Menzisicelo othandekayo,

Enkosi kakhulu ngomdla wakho kwiinkqubo ezibonelelwa liSebe lezoBugcisa obuBonakalayo!

Ukuze sibe nethuba elingcono lokufumanisa ukuba ufanelekile na kufuneka sibone ipotfoliyo efanelekileyo yomsebenzi ongowakho, iimiqathango yoko iyafumaneka phaya kwiphepha lesi4 kolu xwebhu.

Zisuka nje, kufuneka sigxininise ukuba ipotfoliyo kufuneka ibe yequlethe imisebenzi yobugcisa eyeyakho uqobo kananjalo ibe yengakotshwanga kwaye kungabikho mntu ukucacisela wona okanye ukuqhubela iiprojekthi eziyifuneko (kananjalo qaphela ukuba ukusetyenziswa koncedo lwe-AI nako akuvumelekanga kwaphela). Ukufumana uncedo kuya kuba yinto echaseneyo nokuziphatha ngendlela kwaye ngoko ke loo nto ayamkelekanga njengoko sifuna ukukuvavanya ukwazi kwakho ukuzicacisela imiyalelo kananjalo sazi nokuba ukwazi kangakanani ukuzisombulelela iingxaki uthembele kuwe.

Nceda uthobele yonke imiyalelo ekolu xwebhu. Ukuba, emva kokufunda imiyalelo ngononophelo, awukacacelwa kakuhle malunga nento efunekayo, kufuneka uphande ngokwakho, usebenzise ingqiqo yakho, kwaye wenze izigqibo ngokufanelekileyo. Ukuzimisela kwakho kunye nokwazi ukwenza uphando lwezinto ezibonakalayo ngokwakho ngokuzicingela nangokuzimeleyo yindlela ephambili ekuvavanywa ngayo umsebenzi wakho.

Yonke imibuzo emalunga nemicimbi yolawulo okanye iinkqubo kunye nemihla emiselweyo yokungenisa umsebenzi kufuneka ibhekiswe:

kuNks Karla Koopstad | askfass@sun.ac.za | 021 808 2508



IFANI	
IGAMA LOKUQALA	
UMHLA WOKUZALWA	
INOMBOLO YESICELO/ YOBUFUNDI	
IDILESI	
UMNXEBA (wasekhaya)	
UMNXEBA (yeselfowuni)	
IDILESI YEIMEYILE	

Nceda ubonise ukhetho lwakho lokuqala lokufunda ngokubhala inani elingu1 kwibhokisi efanelekileyo. Ukuba unqwenela ukubonisa uKhetho lwesiBini, bhala inani elingu2 kwibhokisi efanelekileyo.

UBUGCISA KWEZOKUZOBA	
UYILO LONXIBELELWANO OLUBONAKALAYO	
UYILO LWEZIHOMBISO NGAMATYE ANQABILEYO NOYILO NGENTSIMBI	

Ipotfoliyo yakho kufuneka ifike kuthi ngomhla wama31 kweyeThupha 2026 okanye ngaphambi kwawo. Nceda uthumele oku ku: visualartapplication@sun.ac.za.

.....

Nceda ungenise isicelo sakho esipheleleyo ngale ndlela ilandelayo:

Sikhetha ukuba ungenise ipotfoliyo yakho ngendlela ye-elektroniki njengefayili enye yePDF. Nceda ufumane imiyalelo yendlela yokudibanisa amaxwebhu askenwe ngendlela yedijithali ekumgangatho ophezulu kunye neefoto/okanye iifoto (ezigcinwe ngefomathi yeJPEG) awo wonke umsebenzi wakho kuxwebhu olunye lwePDF apha:

- [How to Combine Images into One PDF File in Windows](#)
- [How to Combine Images into One PDF File on a Mac](#)

Nceda uthumele oku ku: visualartapplication@sun.ac.za.

Ukuba ukungenisa ngendlela ye-elektroniki akuna kwenzeka ngaso nasiphi na isizathu, uvumelekile ukuba ipotfoliyo yakho uyifake ngezandla ipotfoliyo, ngeleta eyirejistara/ngekhuriya okanye ngokwakho.

IDILESI YEPOSI

ISakhiwo soBugcisa obuBonakalayo
Iya: kuYumna Williams (kwideski yolwamkelo)
Private Bag X1
eStellenbosch
7599

IDILESI YENDAWO (xa siza kufakwa ngesandla okanye ngekhuriya eya kwiminyango ngeminyango):

ISakhiwo soBugcisa obuBonwayo, iGumbi 1001
Iya: kuYumna Williams (kwideski yolwamkelo)
KwiYunivesithi yaseStellenbosch
kwiSitalato iVictoria
eStellenbosch
7600
Umnxeba: 021 808 3052

Isicelo sakho esipheleleyo kufuneka siqulathe oku kulandelayo:

- le fomu, izaliswe ngokufanelekileyo; kunye
- nepotfoliyo emiselweyo yemisebenzi yobugcisa engakotshwanga.

NCEDA UQAPHELE aziyikqwalaselwa izicelo ezingagcwaliswanga ngokupheleleyo okanye ezifakwe emva kwexesha. Nceda uquke igama elipheleleyo lomfakisicelo **KUMGCA WOMCIMBI** weimeyile. Nceda ungathumeli iikopi okanye amaxwebhu ahlaziyiweyo wepotfoliyo. Isiqinisekiso esingqina ukufunyanwa kweepotfoliyo siya kuthunyelwa ngeimeyile. Iziphumo ziya kuthunyelwa kwiphothali yeZicelo yeSU.

Inkqubo yokukhetha

Izicelo neepotfoliyo zivavanywa ligqiza labahlohli abanamava kakhulu kwicandelo ngalinye nabaziingcali kwizifundo abazisingathayo. Iphaneli nganye yokukhetha inelungelo lokudlulisela izicelo kwenye ipaneli engeyiyo leyo ikhethwe ngumfakisicelo njengokhetho lokuqala, ukuba ukhetho lokuqala lobungcali lugcwele, naxa ipotfoliyo ibonisa ubungqina obaneleyo bobuchule kobunye ubungcali.

Kukhethwa inani eliqingqiweyo labafakisicelo abaza kwamkelwa kuloo nkqubo, ngokusekelwe kwizigqibo zephaneli ezisekelwe kulwazi. Abafakisicelo



abangamkelwanga bayaliwa. Ubuchule obukhoyo bokufundisa, ubukho bendawo kwistudiyo nakwindawo yokusebenzela zizinto ekusekelwa kuzo inani labamkelwayo bebonke.

Umbono kunye nezigqibo ezinxulumene noku zephaneli yokhetho malunga nokwamkelwa nokwaliwa aziyi kujika, kwaye akukho malungu ekomiti yokhetho okanye abasebenzi bolawulo abaya kuxoxa ngeziphumo zenkqubo yokukhetha, babe nembalelwano ngazo okanye bazicacise ngokunjalo.

likhrayitheriya zokuvavanya imisebenzi yobugcisa zikho phaya kwimiyalelo yeeprosjekthi apha ngezantsi.

IMIQATHANGO YEPOTFOLIYO

Nceda uqwalasele ngobunono imiqathango ngokubanzi kweli phepha uqwalasele kananjalo nemiqathango ephatheleneyo yeprosjekthi kumaphepha alandela la.

miqathango ngokubanzi

Imiqathango yepotfoliyo kuzo zonke iinkalo zobungcali iyafana. Bonke abafake izicelo kufuneka bazigqibe zonke iiprosjekthi. Ipotfoliyo engagqitywanga ayiyi kuqwalaselwa kutsha.

Iiprosjekthi zidibanisa izakhono nobuchule obuyimfuneko kuzo zontathu iinkalo zobungcali, ezizezi, uBugcisa bokuZoba, uYilo loNxibelelwano oluBonakalayo, kunye noYilo ngaMatye aNqabileyo noYilo ngeNtsimbi ngokunjalo. Iiprosjekthi nganye iya kutyhila inqanaba lesakhono sakho kuyo yonke imiba eyahlukeneyo njengoko ihambelana neenkalo ezahlukeneyo kunye nemigangatho yenqanaba lokungena okokuqala.

Kuya kufuneka ungenise ifayile enye yePDF equlethe okuskenwe ngendlela yedijithali okanye iifoto zemisebenzi yakho yobugcisa yoqobo.

Bhala igama lakho kwiprosjekthi nganye, ubhale nenkalo ofunda kuyo ozikhethela yona, kunye nenombolo ephatheleneyo yeprosjekthi.

Nceda ubhale uluhlu lweeprosjekthi kwelinye iphepha uqaqambise inombolo yeprosjekthi nganye, isihloko sayo kunye nenye ingcaciso ephathelene noko.

Isicelo kufuneka sibe namaphepha amathathu okuqala olu xwebhu (ifomu yesicelo) kunye nepotfoliyo yemisebenzi yobugcisa yoqobo.

Iiprosjekthi nganye icacisiwe kumaphepha alandela eli. Ukuze ukufaka kwakho isicelo kube nempumelelo qiniseka ukuba uzithobela ngokungqongqo iimfuno zeeprosjekthi.

Nceda ungafaki nayiphi na imizobo ekotshiweyo okanye ekhutshelweyo kwiifoto. Sivavanya isakhono sakho ngokuthi siziqwalasele ngqo izinto.

Unako ukugaquka imifanekiso eskeniweyo neefoto ezikumgangatho ophezulu zemisebenzi emi3 yangaphambili yobugcisa ekupheleni kwepotfoliyo.



Ngokubhekiselele ekungeniseni ipotfoliyo ngokwakho:

- Nceda ufake iifoto ezikumgangatho ophezulu wezinto ezimilo3 okanye imisebenzi yobugcisa uze ungenise yonke imizobo emilo2 kwimo yawo yoqobo.
- Nceda ubonakalise ipotfoliyo yakho ngokwefomathi ebungakanani buyiA4 kwifayili eneepokotho zeplastiki, engenkulu nengencinci okanye engeyiyo neyaluphi uhlobo olulolunye okanye oluyimvophu. Faka umsebenzi ngamnye kwipootho nganye kwifayili leyo eneepokotho zeplastiki. Ukuphatheka ngokulula kunye nokulawuleka kubaluleke kakhulu kuloo prizenteyishini.
- Abafakisicelo kufuneka bazilande kwiSebe iipotfoliyo zabo emva kokubhaliswa okanye phambi kokuphela kweyoMdumba 2027. Akukho zipotfoliyo ziya kugcinwa emva kwalo mhla. Naziphi na iipotfoliyo eziseleyo kwisakhiwo emva kwalo mhla ziya kutshatyalaliswa.

Imiqathango yeprojekthi

Kufuneka kubonakale kwimisebenzi yakho yobugcisa kunye neprizenteyishini yabo ukuba:

- Uyakwazi ukusombulula iingxaki ngokwakho nangokuthembela kuwe;
- Unobuchule obufanele abasaqalayo kwezobugcisa, ezoyilo nezosonjululo lweengxaki kwinqanaba lokuqonda nenqanaba lokucamngca;
- Izisombululo zakho zezizodwa, zinobuchule kwaye ziyakwazi ukuyila;
- Uneliso lokubona ezintle, ubukrelekrele obusebenzisekayo nokwazi izinto ngezinto ngokweendawo ezimele kuba kuzo.

Oku kufaneleka kuchazwe ngentla apha kuchaza ezona ndlela ziphambili zokwamkelwa. Ezi projekthi zilandelayo zibandakanya ukwenzeka kwazo okunokwenzeka.

IIPROJEKTHI 1 | UKUZOBA

Nceda uvelise imizobo emibini iyonke kule projekthi.

likhrayitheriya

Injongo yale projekthi kukuvavanya ukwazi kwakho ukujonga kunye nokuzoba ulwazi olubonakalayo. Isixhobo sakho sokwazi, sokuqonda, kunye nokusebenzisa unxulumano phakathi kwezinto ezisesikweni zokuzoba siya kucaca kule mizobo. Imiba esesikweni yokuzoba ibandakanya imo yemvakalo, ukuthungwa, umgca, umbala kunye nokumila.

Izixhobo

Omnye umzobo kufuneka ube uzotywe ngelahle elicimileyo okanye ipensile (eyohlobo lwe2B okanye ethambileyo kunaleyo), ze eminye izotywe ngefayinlayina / ngosuba neinki / ngebhrashi neinki.

Kunyanzelekile ukuba yonke imizobo izotywe kujongwe kwinto ephilayo hayi kwiifoto okanye kwimizobo ye2D.

1.1 Ukuzizoba, ukuzoba umzimba womntu okanye ukuzoba isilwanyana

Velisa umzobo ozotywe ngenye yezi ndlela zilandelayo:.

- Owokuzizoba
- Owomzimba womntu
- Owesilwanyana



1.2 Ukuzizoba ngokusebenzisa izinto ezithile

Khetha izinto ezi3 ezithetha okuthile ngawe Zibeke kwindawo ethe tyaba zibe kwiindawo ezahlukileyo ngokomgama ukusuka kwindawo okuyo. Unokukhetha nayiphi na indawo eza kwenza ukuba uyibone loo nto uyizobayo Zoba zontathu ezo zinto, umgangatho eziphezu kwawo kunye nembonakalo yoko kusemva kwazo. Zoba ngononophelo bonke ubutyaba, ithoni, ukwahlukahluka kwemo yobuntofontofo ngendlela ozibona ngazo ezo zinto.

IPROJEKTHI 2 | UBUGCISA NOYILO OLUMILOMBINI NOLUMILONTATHU

Le projekthi inezi zinto zinxulumeneyo zilandelayo:

2.1 Uyilo lwe3D kunye nolwakhiwo: Umfanekiso oqingqiweyo owenziwe ngezinto ngezinto

Ingcamango

Yenza umzobo owenziwe ngezinto ngezinto ngokudibanisa izinto ezimbini ezifunyenweyo kunye nodongwe oluncinci ozikhethile lona (ezifana nodongwe lwababumbi, udongwe lokwenza iimodeli, okwenziwe ngodongwe oluyiplastiki, njl.) Injongo yakho kukudibanisa ezi zinto zibe yifom enye ephonononga ngokudlalayo ubudlelane phakathi kwezo zinto - cinga ngendlela ezi zinto ezinxulumana ngayo. Udongwe lunokubunjwa okanye lwenziwe lube nobuntofontofo obuthile obuvakala xa lubanjwe ngesandla ukuze lube yinxalenye ebalulekileyo yaloo nto uyiyilayo, udibanisa uguqula izinto ezifunyenweyo zibe yinto edibeneyo.

likhrayitheriya

Lo msebenzi uya kucacisa ukwazi kwakho:

- Ukusebenza ngobumilontathu nokudibanisa izinto ezisetyenziswayo zibe kwimo yoqingqo ephonononga ubudlelane phakathi kwezo zinto.
- Ukubonakalisa ukungakotshwa nokwazi ukusungula izinto ezintsha.

Izixhobo

Sebenzisa izinto ezimbini ezifunyenweyo (umzekelo: ibhotile yeplastiki, isoli yezihlangu, ibhrashi yamazinyo, ilatshana, ilitye, ucingo, ikhuni) nesandla sodongwe lwalo naluphi na uhlobo.

Iinkqubo neMiyalelo

Khetha izinto zakho ezimbini ezifunyenweyo nodongwe lwakho / nodongwe lakho lweplastiki. Camngca ukuba ezi mathiriyeli zinokudityaniswa njani zibe kwimo ebonakalisa okanye erhesha ibali okanye echaza unxulumano phakathi kwezo zinto. Yakha umfanekiso wakho odibeneyo ngokusika, ngokudibanisa, ngokusonga, ngokubumba, okanye ngenye indlela yokuguqula imathiriyeli leyo. Udongwe lumele kusebenza njengento ebalulekileyo kulwakhiwo nasekuhombiseni.

Iprizenteyishini

Fota loo nto uyiqingqileyo ubuncinane uvele kumacala amane kungekho nto ibonakalayo okanye kungekho zinto zininzi ziphazamisayo emva kwaloo nto uyifotayo. Bonelela ngenkcazo emfutshane yemathiriyeli esetyenzisiweyo (umzekelo, "iflegi esongiweyo, ilitye, kunye nodongwe" okanye "isoli yeteki yeNike, ibhrashi yamazinyo, kunye nodongwe"). Faka iifoto (enye kwiphepha ngalinye) kunye nenkcazelo yakho yemathiriyeli kwipotfoliyo yakho yedijithali OKANYE ufake iifoto eziprintiweyo ngqo kwifayili yepotfoliyo.



2.2 Ukubaliswa kwamabali ngokokulandelelana nangokucaciswa kwemifanekiso/ngokuthi okuqingqiweyo kubonakale kuphunguphunguza koko kukungqongileyo

likhrayitheriya

- Lo msebenzi uvavanya ukwazi kwakho:
- Ukuguqulela imilo3 ibe yimilo2.
- Ukucacisa ngengqiqo imeko entsonkothileyo/isenzo ngokulandelelanayo ngokwemo ebonakalayo.
- Ukubalisa amabali ngokubonakalayo nangokwemifanekisongqondweni.

Ingcamango

Khawube nomfanekisongqondweni obonakalisa umzobo wakho odityanisiweyo uphila. Usebenzisa iipaneli ezi4–8 (ipaneli nganye ebukhulu bumalunga ne100m × 100mm), yenza ibali elibonakalayo elibonakalisa indlela into oyibumbileyo ehamba ngayo kwindawo eyingqongileyo nendlela enxibelelana ngayo nako.

Izixhobo

Usiba neinki, iipensile ezinemibala okanye ipeyinti ephepheni.

Imiqathango yeprizenteyishini

Ngenisa okuskeniweyo okukumgangatho ophezulu okanye iifoto zeephaneli ezikwipotfoliyo yakho yedijithali OKANYE umsebenzi woqobo (iifreyimu ezine ukuya kwezisibhozo ezilandelelanayo ephepheni) kwiikhompatimenti zeplastiki zepotfoliyo.

IPROJEKTHI 3 | UMFUZISELO WOPHAWU LWELOGO

3.1 Umfuziselo wophawu lwelogo | eyona nto uyiyo

likhrayitheriya

Lo msebenzi uvavanya ukwazi kwakho:

- ukucinga ngokwemifuziselo;
- ukwenza lula ingaciso entsonkothileyo ibe kwimo ebonakalayo engacacanga ncam;
- ukusebenza ngemilo yoonobumba;
- ukwenza isimbo ngokufanelekileyo nokwenza uphawu lwelogo.

Ingcamango

Iimpawu zelogo zisetyenziselwa ukuzazisa. Sebenzisa ii-inishiyali zakho (igama nefani) ukuyila umfuziselo wophawu lwelogo oluchaza into oyiyo.

Inkqubo

Khetha iimilo zoonobumbamba ezingqinelana naloo nto uyiyo. Sebenzisa umzobo njengenkqubo yokuphanda iindlela zokubumba (ukusika, ukulungisa umzobo, ukutshintsha, ukudibanisa, ukujikelezisa, njl.) iimilo zoonobumba ezizii-inishiyali zakho ezichaza ngokulula nangokungacacanga ncam eyona nto uyiyo.

Izixhobo

- Usiba olumnyama neinki ephepheni.
- Imiqathango yeprizenteyishini
- Ngenisa okuskenwe ngendlela yedijithali okukumgangatho ophezulu okanye



iifoto zenkqubo yophando yemizobo kwipotfoliyo yakho yedijithali OKANYE ubeke imizobo yoqobo kwiikhompathimenti zefayili zeplastiki zepotfoliyo ebonakalayo. Ngokunjalo faka umfanekiso oskeniweyo wedijithali okumgangatho ophezulu okanye ifoto yophawu lokugqibela lwelogo yakho kwipotfoliyo yakho yedijithali OKANYE ubeke umsebenzi wakho woqobo (50 x 50mm) kwiikhompathi zefayili yeplastiki yepotfoliyo ebonakalayo.

IIPROJEKTHI 4 | UKUFAKWA KWEMISEBENZI KWEMINYE IMISEBENZI YOBUGCISA

Nceda ufake iifoto zemisebenzi emi3 ozikhethela yona. Leyo inokuba yimizobo, imizobo ezotywe ngepeyinti, izinto ezimilo3, imifanekiso yedijithali, uyilo lonxibelelwano olubonakalayo okanye naluphi na uhlobo lomfanekiso woqobo owenziwe nguwe oya kuqinisekisa iphaneli ukuba ungumviwa osifaneleyo isifundo.

IIPROJEKTHI 5 | INTETHA YAKHO

Rekhoda ividiyo yakho buqu okanye isandi esirekhodiweyo esingekho ngaphezu kwemizuzu emibini apho uchaza khona igama lakho kunye nesifundo osifakele isicelo. Cacisa ukuba kutheni ufuna ukujoyina inkqubo yobuGcisa obuBonakalayo kwiYunivesithi yaseStellenbosch, kwaye kutheni ucinga ukuba kule meko oku uza kukufundiswa kuhambelana kakuhle neminqweno yakho. Ngokufutshane sixelele ukuba ngubani okanye yintoni ekukhuthazayo. Uvumelekile ukuba ukurekhode kwifowuni yakho oku.

Le nxalenye yepotfoliyo ingangeniswa yodwa ngefayili enye yePDF equlethe iiProjekthi 1-3. Nceda uthumele ifayili ngeimeyili ku: visualartapplication@sun.ac.za. Ukuba awukwazi ukufikelela kuloo theknoloji, le ngxelo ungayifaka ngendlela ebhaliweyo kwisicelo sakho.

Enkosi ngokufaka isicelo sokufunda kwiSebe lobuGcisa obuBonakalayo kwiYunivesithi yaseStellenbosch! Sikunqwenelela yonke impumelelo ngesicelo sakho.

Abasebenzi beSebe lobuGcisa obuBonakalayo

